## Software Tools for Computational Biology

Course introduction

Alessio Bechini

#### **Biology & Computer Science**



- Biologists focus on experiments, specifics and classifications
- In ordinary Biology, research goes through collecting (x<sub>p</sub>y<sub>i</sub>) pairs

   i.e., facts – and classifying them. What about *f*?

y = f(x)



- Computer scientists focus on abstract models, algorithms, and tools to work on them
- In Computer Science, interest is towards *f* (i.e. the overall model in accordance with evidence) and effective/efficient ways to handle-compute it; single pairs (*x*,*y*,*y*) are deemed irrelevant

Computational Biology is aimed at investigating biological phenomena by means of tools from Computer Science.

# **Bio&CS at Different Scales**



# **Class Topics**

- Scripting in Python
- Molecular modeling
  - Molecular Mechanics
  - Molecular Dynamics
- Structural Computational Biology
  - Proteins
- Docking
- Notes on System Biology

#### **Class Goals**

- Overlook of main themes in Computational Biology
- Master current assorted SW tools for working on biological problems
- Integrate different tools to work on a specific problem
- Be able to collaborate in the design and implementation of new tools for Computational Biology

# *Central Dogma of Molecular Biology*



• ...not so simple...





Studying the Scenery



### Information from the Sequence downwards...

- Information is coded into gene sequences
  - Sequence  $\rightarrow$  Structure (Shape)  $\rightarrow$  Function
  - Similar sequences  $\rightarrow$  Similar Shapes/Functions?
  - Sequences are evolutionary related (phylogeny)
- Functions depends on movements/bindings of biomolecules
  - Correct function  $\leftrightarrow$  correctly folded proteins
  - Function can depend on multi-molecule complexes
  - The sequence-to-function paths are extremely complex
- Computational challenges
  - Sequence/structure similarities, interpretation of experimental data, folding/misfolding prediction, shape/function relation, analysis of molecular interactions and networks, etc.

### What's Required?

- Reliable models
  - From Physics, Chemistry...
  - From Computer Science...
- Efficient algorithms
  - Depending upon model/process characteristics
- Exploitation of available information
  - Access to data banks, standard data format
  - Data from experiments
- A basic SW tool to work on models, algorithms, data: a scripting language

## What Language?

Several languages are used in the Computational Biology community

- Perl
  - Efficient in dealing with strings (also BioPerl toolkit)
- Python
  - Multiparadigm, flexible, good with sequences
  - Getting more popular (also BioPython modules)
- Ad-hoc languages
  - e.g. BioLisp dialect, Dynamite (for dynamic programming), etc.
- C++ required for speed
- Java (even a BioJava toolkit exists)
- Fortran (old routines)

# Why Python?

- It's a free, handy, efficient scripting language
- It can be used both standalone and as an integration glue for other sw tools
- A lot of specific libraries are available, such as
- SciPy
- S
- NumPy
- BioPython



 ...and it can be used in many other fields (not limited to Bioinformatics)!

# Final Project

- Final test: presentation of the assigned project + oral discussion
- Project
  - Each project must be developed by X people
  - Each project must address a specific topic in Computational Biology, chosen with the teacher
  - Python + other tools (depending on the project goals) must be used
  - Projects are assigned 2/3 weeks before the class end.
- Final defense: Slide show + program(s) show + questions on class topics