

Selection programming:

- A **selection statement** allows a question to be asked or a condition to be tested to determine which steps are to be performed next.
- The question or condition is defined using **relational** and **logical operators**, which will be described prior to introducing the selection statement.

Operatori relazionali e logici (help ops)

For relational and logical expressions:

Inputs: True is any nonzero number
 False is 0 (zero)

Outputs: True is 1 (one)
 False is 0 (zero)

An output array variable assigned to a relational or logical expression is identified as logical. That is, the result contains numerical values 1 and 0, that can be used in mathematical statements, but also allow logical array addressing.

Operatori relazionali

Relational

Operator	Description
<	less than
<=	less than or equal
>	greater than
>=	greater than or equal
==	equal
~=	not equal

Per confrontare:

- **due arrays della stessa dimensione**
- **un elemento di array con uno scalare**
- **un array con uno scalare (confronto elemento-per-
elemento)**

esempi

```
>> A=1:9, B=8-A  
A =  
    1     2     3     4     5     6     7     8     9  
B =  
    7     6     5     4     3     2     1     0    -1  
>> tf1 = A <=4  
tf1 =  
    1     1     1     1     0     0     0     0     0  
>> tf2 = A > B  
tf2 =  
    0     0     0     0     1     1     1     1     1  
>> tf3 = (A==B)  
tf3 =  
    0     0     0     1     0     0     0     0     0  
>> tf4 = B-(A>2)  
tf4 =  
    7     6     4     3     2     1     0    -1    -2
```

esempio

%% calcolo di $\sin x/x$

%% con eliminazione del valore indefinito, per $x=0$,

%% e grafico del risultato

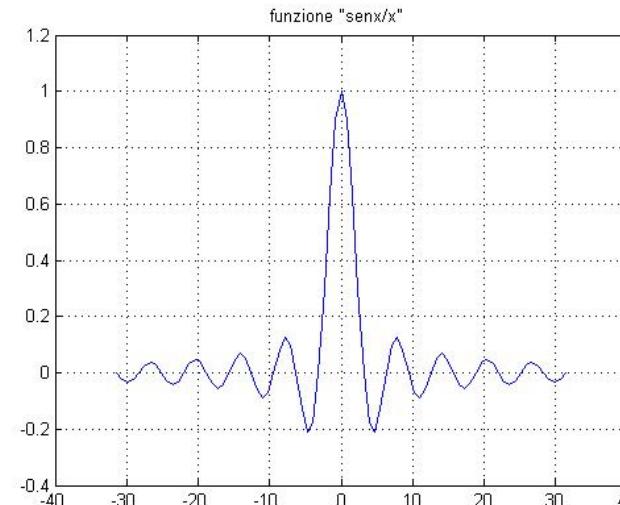
$x = (-10:25:10)*\pi;$

$x = x + (x==0)*\text{eps};$ % per $x=0$, il valore di x diventa: $x=\text{eps}$

$y = \sin(x)/x;$

$\text{figure, plot}(x,y), \text{axis}([-40 \ 40 \ -0.4 \ 1.2]), \text{grid on}, \dots$

$\text{title}(\text{"funzione "senx/x" "});$



Operatori logici

Logical operators provide a way to combine or negate relational expressions.

Logical Operator	Description
&	and
	or
~	not

A fourth logical operator is implemented as a function:

xor(A,B) Exclusive or: Returns ones where either A or B is True (nonzero); returns False (zero) where both A and B are False (zero) or both are True (nonzero).

Operatori logici

Definitions of the logical operators, with 0 representing False and 1 representing True:

A	B	$\sim A$	$A \mid B$	$A \& B$	$\text{xor}(A, B)$
0	0	1	0	0	0
0	1	1	1	0	1
1	0	0	1	0	1
1	1	0	1	1	0

The precedence from highest to lowest is relational operators, followed by logical operators \sim , $\&$, and \mid . Parentheses can be used to change the precedence and should be used liberally to clarify the operations.

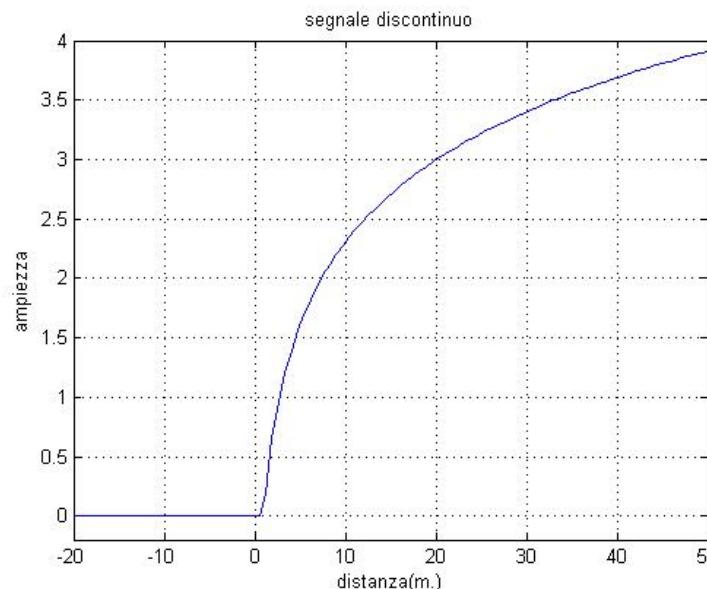
esempi

```
>> A=1:9  
A =  
     1      2      3      4      5      6      7      8      9  
>> tf1 = A>4  
tf1 =  
     0      0      0      0      1      1      1      1      1  
>> tf2 = ~(A>4)  
tf2 =  
     1      1      1      1      0      0      0      0      0  
>> tf3 = (A>2)&(A<6)  
tf3 =  
     0      0      1      1      1      0      0      0      0  
>> tf4 = xor((A>2), (A<6))  
tf4 =  
     1      1      0      0      0      1      1      1      1
```

esempio

% implementazione di un segnale discontinuo

```
x = linspace(-20,50,100);
y_1 = zeros(1,100);
y = y_1 + log(x).*(x>1);
figure, plot(x,y), axis([-20 50 -0.2 4]), xlabel('distanza(m.)'), ...
    ylabel('ampiezza'),title('segnale discontinuo'), grid on;
```



Funzioni relazionali e logiche

Function	Description
<code>any(x)</code>	Returns a scalar that is 1 (true) if <i>any</i> element in the vector x is nonzero; otherwise, the scalar is 0 (false). Returns a row vector containing a 1 (true) in each element for which any element of the corresponding column of matrix x is nonzero, and a 0 (false) otherwise.
<code>all(x)</code>	Returns a scalar that is 1 (true) if <i>all</i> elements in the vector x are nonzero; otherwise, the scalar is 0 (false). Returns a row vector containing a 1 (true) in each element for which all elements of the corresponding column of matrix x are nonzero, and a 0 (false) otherwise.
<code>find(x)</code>	Returns a vector containing the indices of the nonzero elements of a vector x . Returns a vector containing the indices of the nonzero elements of $x(:)$, which is a single-column vector formed from the columns of matrix x .
<code>isnan(x)</code>	Returns an array with ones where the elements of x are NaN and zeros where they are not.
<code>isfinite(x)</code>	Returns an array with ones where the elements of x are finite and zeros where they are not. For example, <code>isfinite([pi NaN Inf -Inf])</code> is [1 0 0 0].
<code>isinf(x)</code>	Returns an array with ones where the elements of x are +Inf or -Inf and zeros where they are not.
<code>isempty(x)</code>	Returns 1 if x is an empty array and 0 otherwise.

Comandi per controllo di flusso

(help lang)

- **Simple if Statement**
- **Nested if Statement**
- **else and elseif Clauses**
- **Switch Selection Structure**
- Loops (prossima lezione)

Simple if Statement

```
if    logical expression  
      commands  
end
```

Esempio:

```
if d < 50  
    count = count + 1;  
    disp(d);  
end
```

Nested if Statement

```
if d < 50
    count = count + 1;
    disp(d);
    if b > d
        b = 0;
    end
end
```

else Clause

else clause: allows one set of statements to be executed if a logical expression is true and a different set if the logical expression is false.

```
if interval < 1
    xinc = interval/10;
else
    xinc = 0.1;
end
```

elseif clause

```
if temperature > 100
    disp('Too hot - equipment malfunctioning.')
elseif temperature > 90
    disp('Normal operating range.')
elseif temperature > 50
    disp('Below desired operating range.')
else
    disp('Too cold - turn off equipment.')
end
```

Switch Selection Structure

The syntax is

```
switch expression
    case test expression 1
        commands
    case {test expression 2, test expression 3}
        commands
    .
    .
    .
    otherwise
        commands
end
```

esempio

```
% esempio utilizzo del comando "Switch"
% converte la misura in metri
x = input("valore di distanza x: ");
unit = input('unità di misura (ft,in,m,cm,mm): ','s');
switch unit
    case 'in'
        y = x*0.0254;
        disp(['x = ' num2str(y) ' metri']);
    case 'ft'
        y = x*0.3048;
        disp(['x = ' num2str(y) ' metri']);
    case 'm'
        y = x;
        disp(['x = ' num2str(y) ' metri']);
    case 'cm'
        y = x/100;
        disp(['x = ' num2str(y) ' metri']);
    case 'mm'
        y = x/1000;
        disp(['x = ' num2str(y) ' metri']);
    otherwise
        disp(['unità di misura sconosciuta: ' unit]);
end %fine del comando "switch"
```