

# Energy Efficient BitTorrent for Green P2P File Sharing

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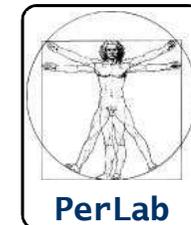
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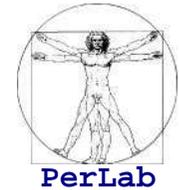


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Based on Joint work with  
Ilaria Giannetti, University of Pisa, Italy  
Marco Conti, Andrea Passarella, IIT-CNR, Italy



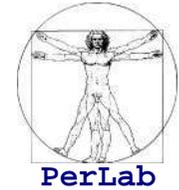
# Acknowledgments



- **ICT Action IC0804**
  - **Energy Efficiency in Large-Scale Distributed Systems**
  - **Starting date : 23/01/2009**
  - **End of action : 04/05/2013**
  - **Additional info at**

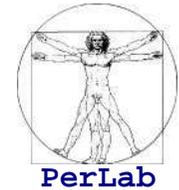
**<http://www.irit.fr/cost804/>**

# Overview



- Introduction
- Motivations for
  - Energy Efficient Internet
  - Energy Efficient P2P File Sharing
- EE-BitTorrent
- Experimental Analysis
  - Real testbed
- Conclusions

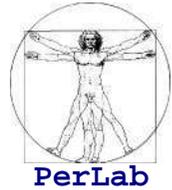
# The Energy Problem



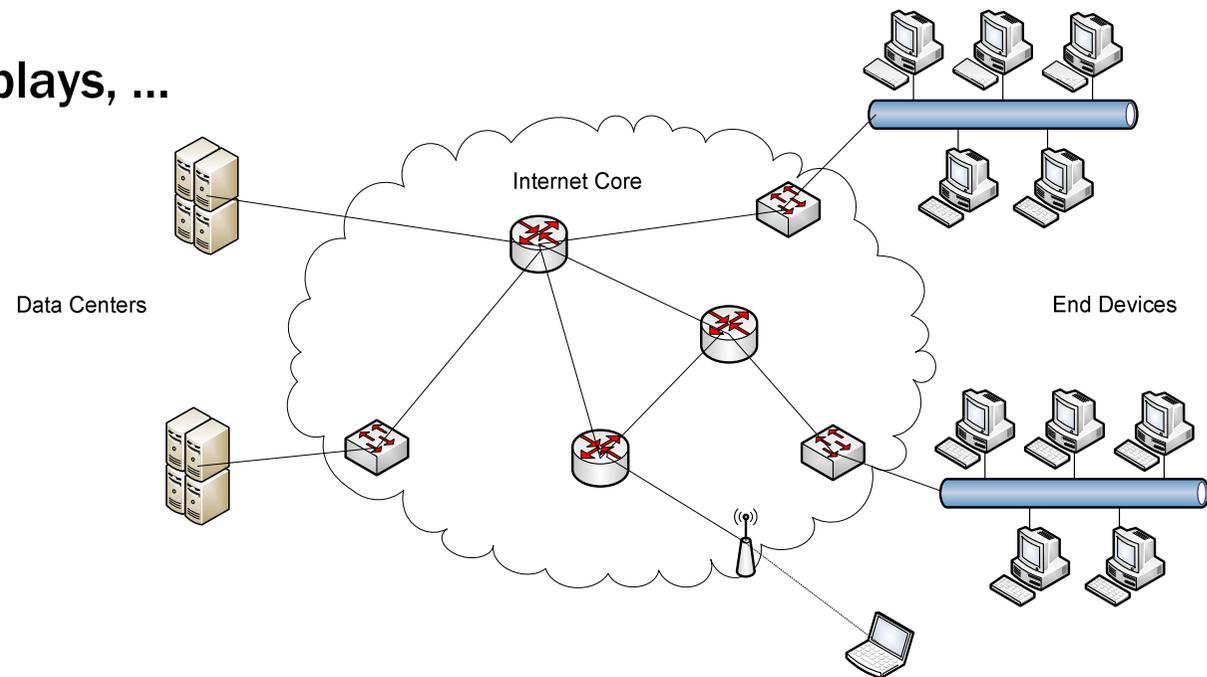
- **Dramatic increase in the global energy consumption**
  - Energy: not renewable and limited resource
  - Environmental pollution and planetary overheating
  
- **Energy consumption of Internet**
  - 74TWh/year in US (equivalent to \$ 6 billions)
  - 2-3% of the total energy consumption in US
  - About 1/3 of this energy could be saved by simple power management techniques

(Source: Lawrence Berkeley National Laboratory, USA, 2006)

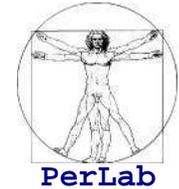
# Where Energy is consumed



- **Internet Core**
  - Routers , Switches, Access Points, Links
- **Data Centers**
  - Servers
- **User Devices**
  - PCs, Printers, Displays, ...



# Energy Efficiency in the Internet Core



## ■ Re-Engineering

- More energy-efficient network devices through
  - ⇒ Energy-Efficient Silicon
  - ⇒ Complexity Reduction

## ■ Dynamic Adaptation

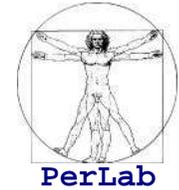
- The capacity of network elements is dynamically modulated so as to meet actual traffic loads
  - ⇒ Performance Scaling
  - ⇒ Idle Logic

## ■ Sleeping/Standby

- Unused network/device portions are put in low-power mode

R. Bolla, R. Bruschi, F. Davoli, F. Cucchietti, **Energy Efficiency in the Future Internet: A Survey of Existing Approaches and Trends in Energy-Aware Fixed Network Infrastructures**, *IEEE Communications Surveys and Tutorials*, To appear. Available at <http://tnt.reti.dist.unige.it/index.php/en/publications>

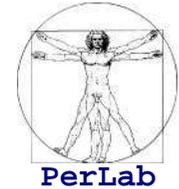
# Edge Devices



- **Overall Energy Consumption**
  - **Data Centers: 2 TWh per year**
  - **User Devices: 16 TWh per year**
    - ⇒ **User devices are widespread and very numerous**
    - ⇒ **User devices are often left powered on even if idle**
    - ⇒ **People typically do not pay attention to energy issues**

(Source: Lawrence Berkeley National Laboratory, USA, 2006)

# Edge devices (cont'd)



## ■ Some statistics about people behavior

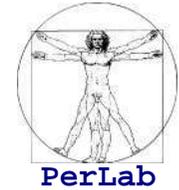
- 43,5% of UK population uses PC at work and
  - ⇒ 18% *never* powers it off
  - ⇒ 16% *sometimes* powers it off
- Energy wastage corresponding to
  - ⇒ 153 millions of €
  - ⇒ 700.000 tons of CO2

## ■ Motivations for not powering off

- It is no so important
- It takes some time and I am always in a hurry
- I simply forget to power off
- I don't want to lose my work
- Nobody else turns PC off , so ...
- ....

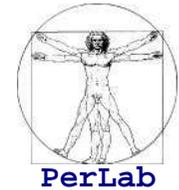
(Source: National Energy Foundation, UK, 2007)

# Causes for energy wastes



- **PCs left on for**
  - ⇒ Laziness, Omissions, ...
  
- **PCs intentionally left on for maintaining connectivity**
  - ⇒ Remote login
  - ⇒ Automatic software upgrades
  
- **PCs intentionally left on for**
  - ⇒ P2P file sharing applications

# Possible Solutions



## ■ Centralized Shutdown

- Already used in data centers and labs
- No flexibility



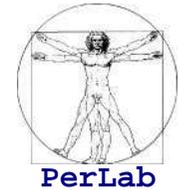
## ■ Power Manager [Chi10]

- Better flexibility
- Luca Chiaraviglio, Marco Mellia, [PoliSave: Efficient Power Management of Campus PCs](#), IEEE SoftCOM - 18th *International Conference on Software, Telecommunications and Computer Networks*, Bol, Croatia, September 2010

## ■ Context-aware Power Management [Har05]

- Uses low-power sensors/devices to predict the user's intention to use/not use the PC
- [Har05] C. Harris, V. Cahill, [Power Management for Stationary Machines in a Pervasive Computing Environment](#), *Proc. 38th Hawaii International Conference on System Sciences*, 2005.

# Possible Solutions



- **Network Connectivity Proxy (NCP) [Jim08]**

- **Based on proxying + Magic Packet**

- ⇒ **Somniloquy [Aga09]**

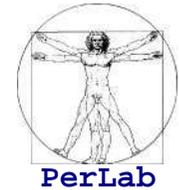
- ⇒ **Sleep Server [Aga10]**

**Permanent  
Connectivity**

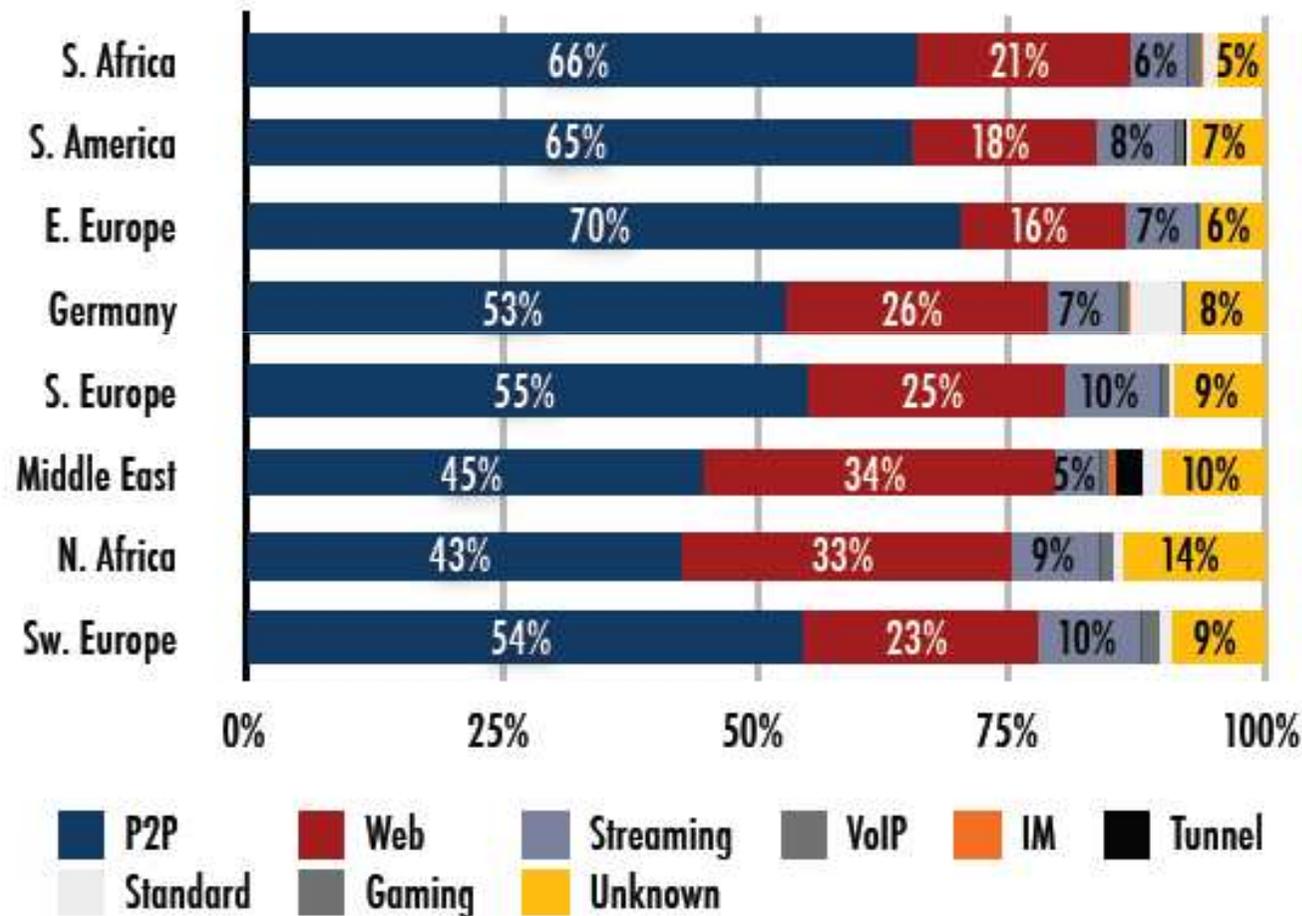
- [Jim08] M. Jimeno, K. Christensen, B. Nordman, **A Network Connection Proxy to Enable Hosts to Sleep and Save Energy**, *Proc. IEEE International Performance Computing and Communications Conference*, pp. 101-110, December 2008.
- [Aga09] Y. Agarwal, S. Hodges, J. Scott, R. Chandra, P. Bahl, R. Gupta, **Somniloquy: Augmenting Network Interfaces to Reduce PC Energy Usage**, *Proceedings USENIX Symposium on Networked System Design and Implementation (NSDI, 2009)*, Boston, MA, USA, April 22-24, 2009.
- [Aga10] Y. Agarwal, S. Savage, and R. Gupta, **SleepServer: Energy Savings for Enterprise PCs by Allowing them to Sleep**, *Proceedings of the USENIX Annual Technical Conference*, June 2010.

- **Energy-aware Applications and Protocols**

# P2P Applications

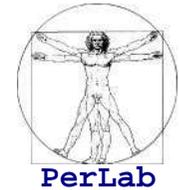


- Require permanent connectivity
- P2P Traffic in Internet

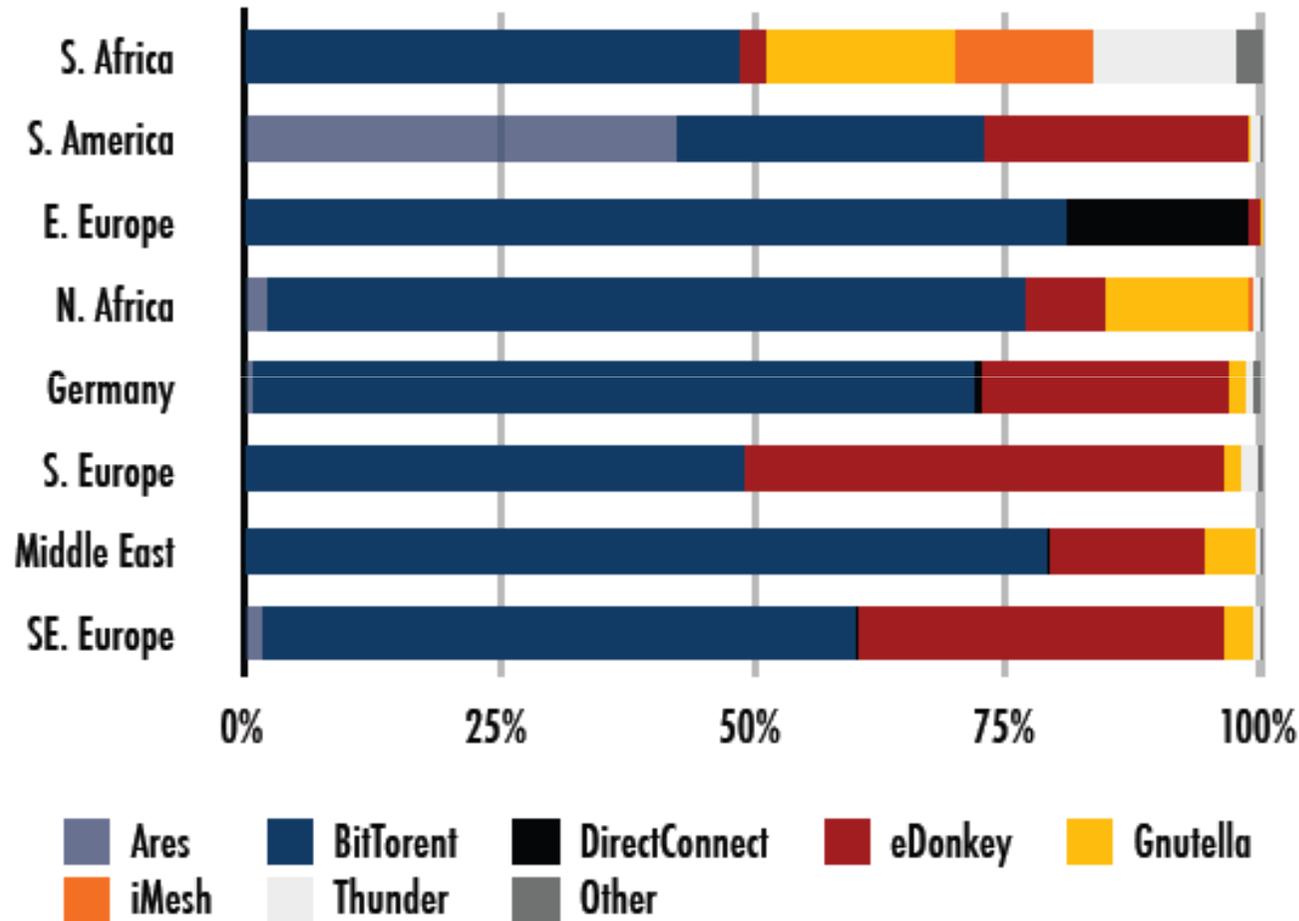


Source: Ipoque 2008 / 2009

# P2P Applications (Cont'd)

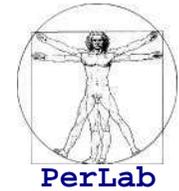


- P2P Traffic originated by BitTorrent



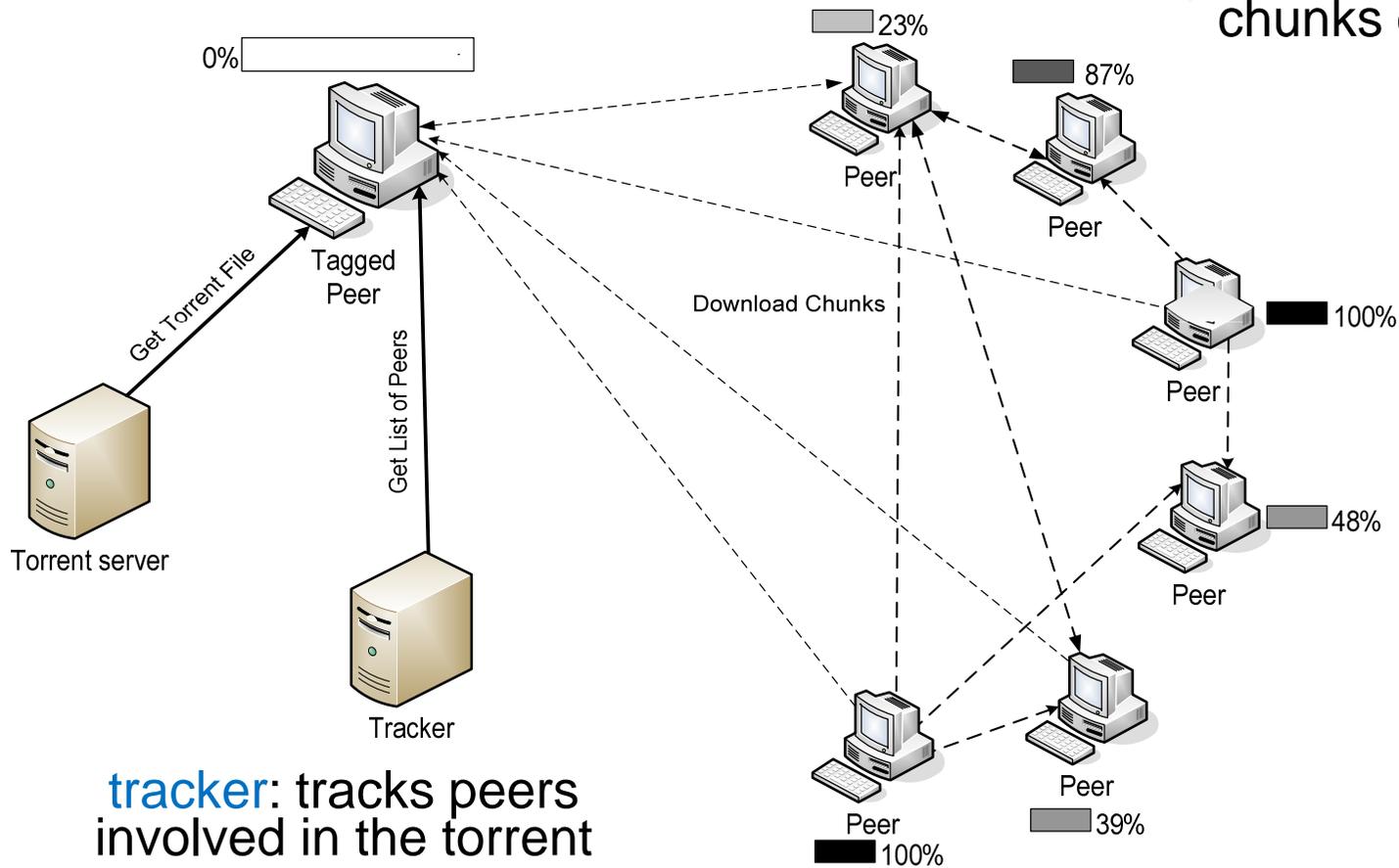
Source: Ipoque 2008 / 2009

# BitTorrent



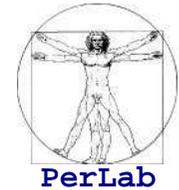
**peer:** node of the BitTorrent overlay

**torrent:** group of peers exchanging chunks of a file

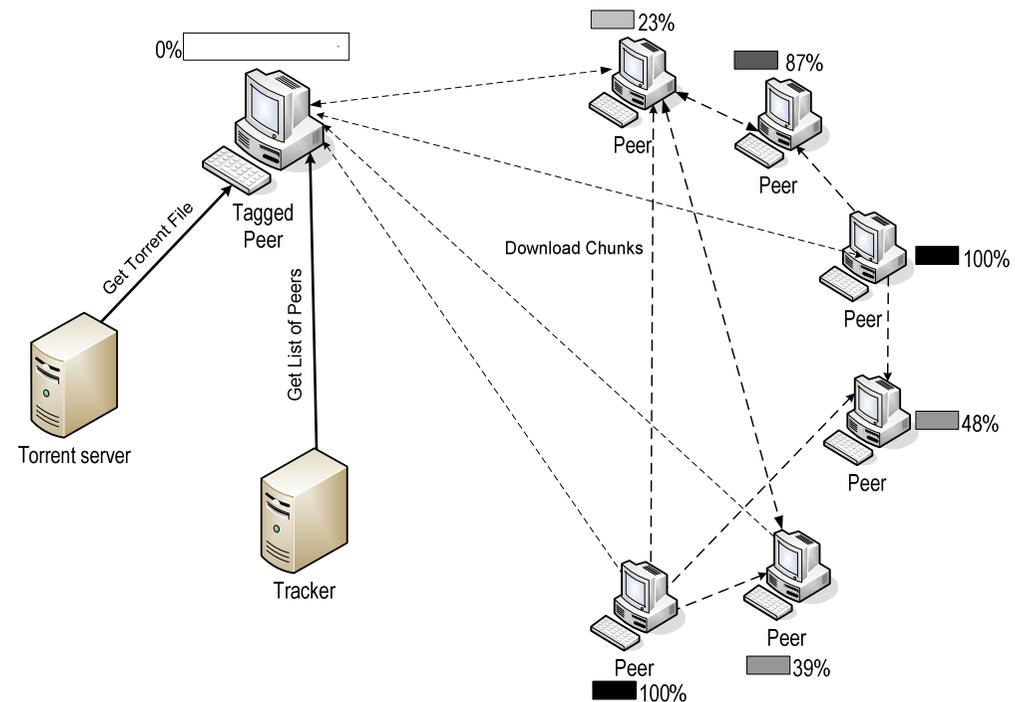


**tracker:** tracks peers involved in the torrent

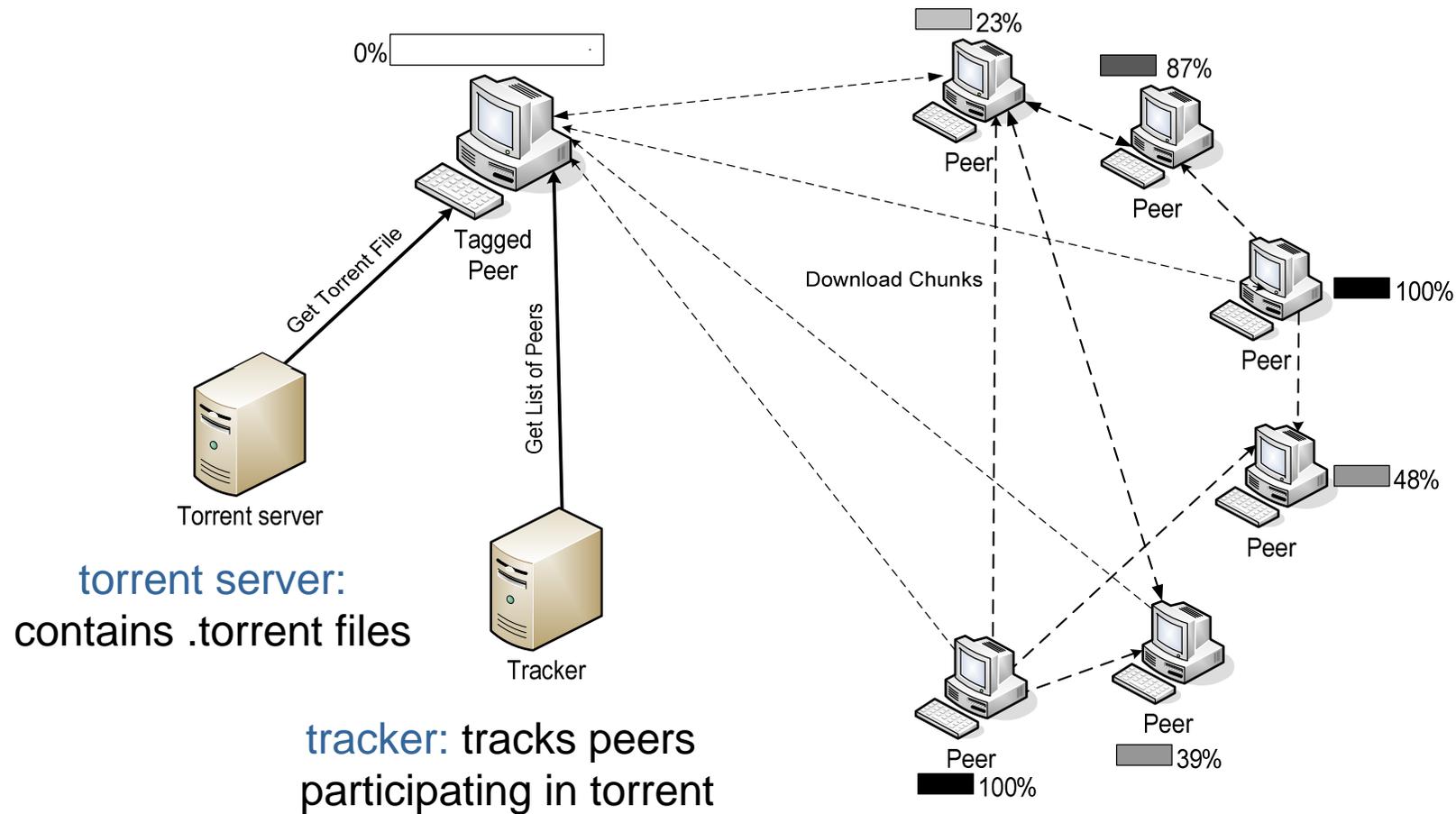
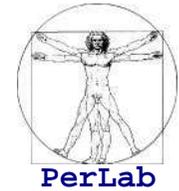
# BitTorrent Protocol



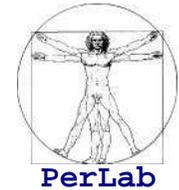
- File divided into 256KB *chunks*.
- Peers download chunks from a multitude of other peers
  - Instead from a single server, as in the traditional C/S approach
- While downloading, peers upload chunks to other peers.
- Once a peer has entire file, it may (selfishly) leave or (altruistically) remain
  - Peers may come and go



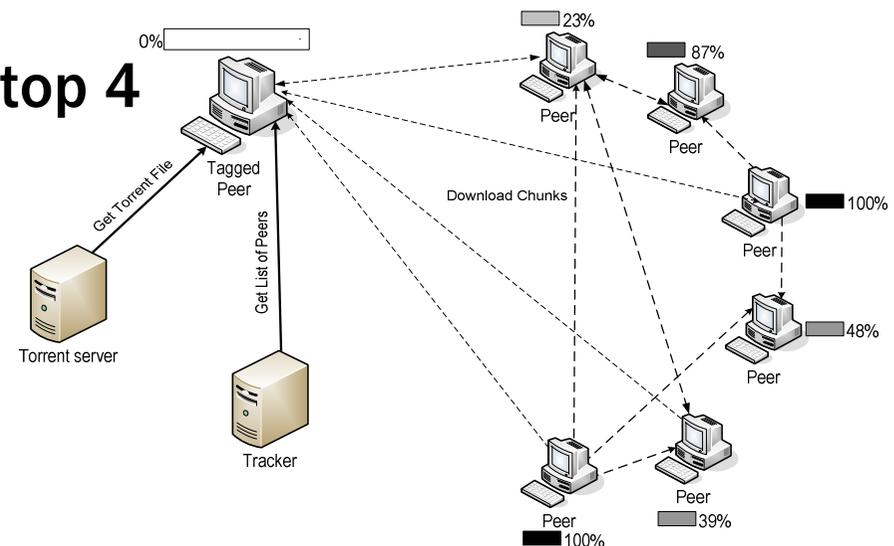
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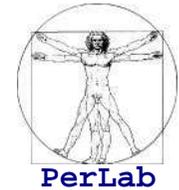
# Tit-for-Tat Policy



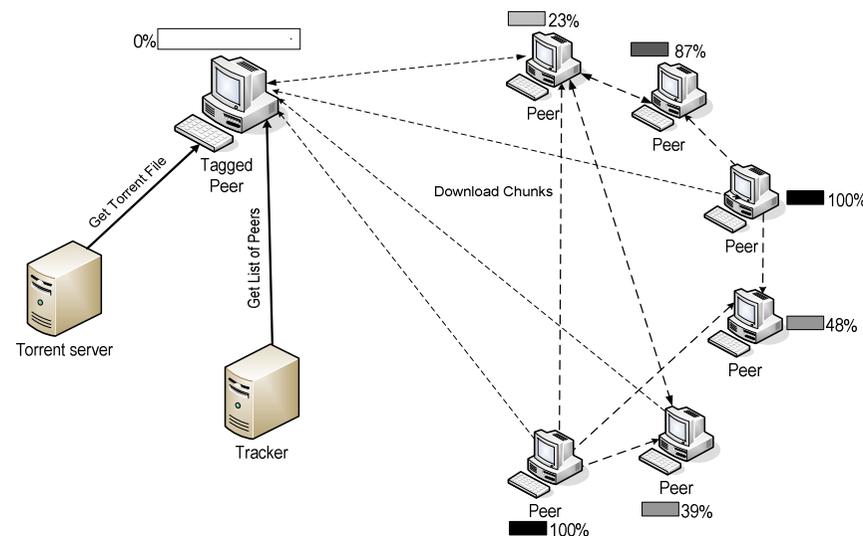
- A peer continuously measures the bit rate achieved by each of its neighbors
- And uploads chunks to the 4 neighbors from which it is achieving the *highest bit rate*
  - re-evaluate top 4 every 10 secs
- Every 30 secs: randomly select another peer, starts sending chunks
  - newly chosen peer may join top 4
  - “optimistically unchoke”



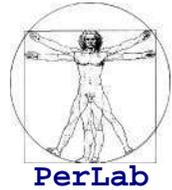
# Rarest First Policy



- At any given time, different peers have different file chunks
- Periodically, a peer asks each neighbors for the list of chunks they have.
- And sends requests for missing chunks, giving priority to chunks that are less spread
  - *rarest first*

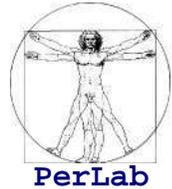


# BitTorrent and Energy Efficiency



- **BitTorrent is not “energy friendly”**
  - **BT peers must remain connected during the entire download process**
    - ⇒ Powering off a peer stops the download process
  - **Coordinated strategies for energy efficiency are unfeasible**
    - ⇒ They would be in contrast with the BT design paradigm

# BitTorrent and Energy Efficiency



- **Energy Efficiency in BitTorrent has not received significant attention so far**
  - Most of the proposed optimizations are aimed at improving performance
  - Only indirectly address energy efficiency

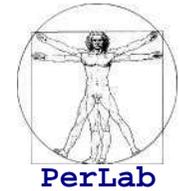
- **Energy-Efficient Mobile BitTorrent**

- **Targeted to mobile devices**

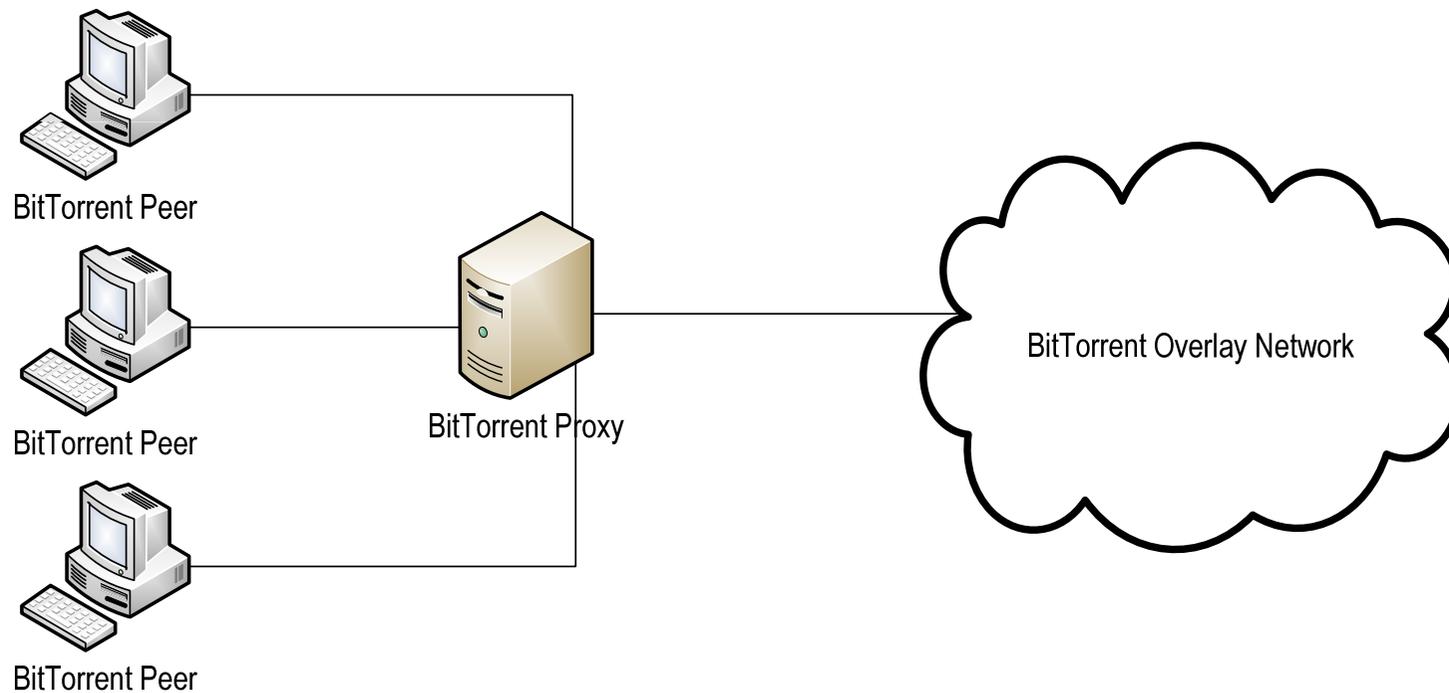
I. Kelenyi, A. Ludanyi, J. Nurminen, I. Pusstinen, **Energy-efficient Mobile BitTorrent with Broadband Router Hosted Proxies**, Proc. *IFIP Wireless and Mobile Networking Conference (WMNC 2010)*, Budapest, Hungary, October 13-15, 2010.

I. Kelenyi, A. Ludanyi, J. Nurminen, **BitTorrent on Mobile Phones – Energy Efficiency of a Distributed Proxy Solution**, Proc. *International Green Computing Conference (IGCC 2010)*, Chicago, USA, August 15-18, 2010.

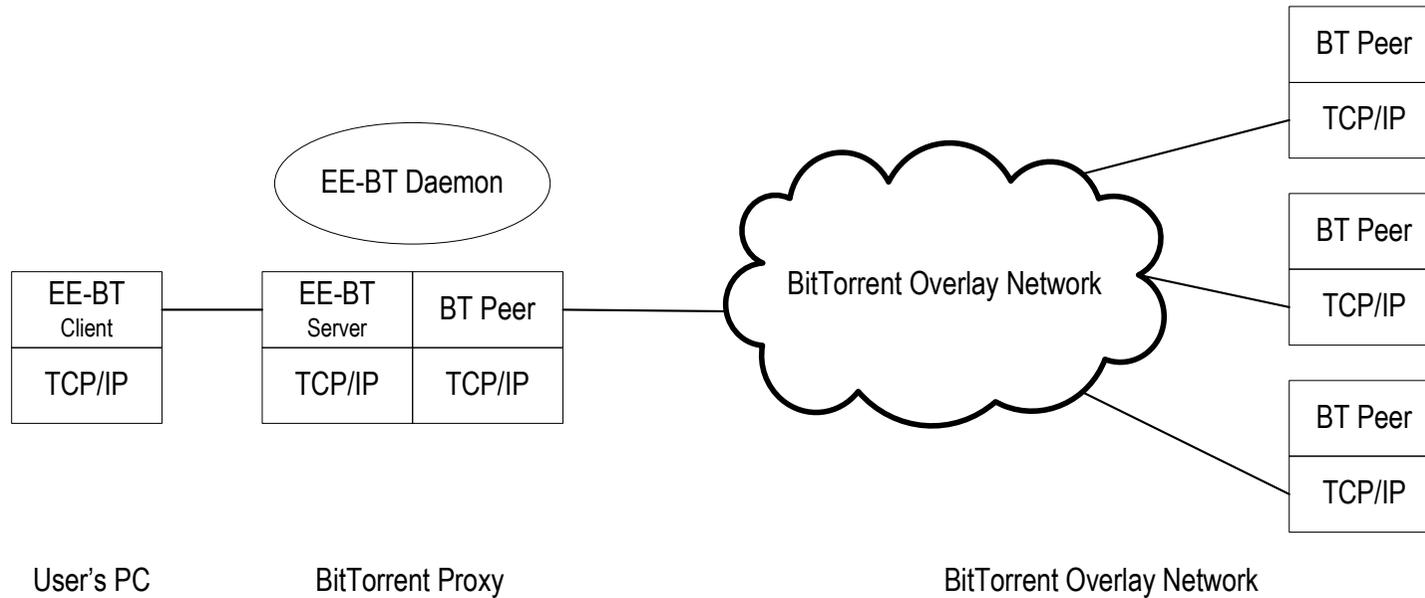
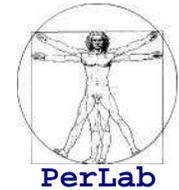
# Our Proposal



- **EE-BitTorrent**
  - Proxy-based version of BitTorrent
  - One BT Proxy for a large number of peers (PCs)

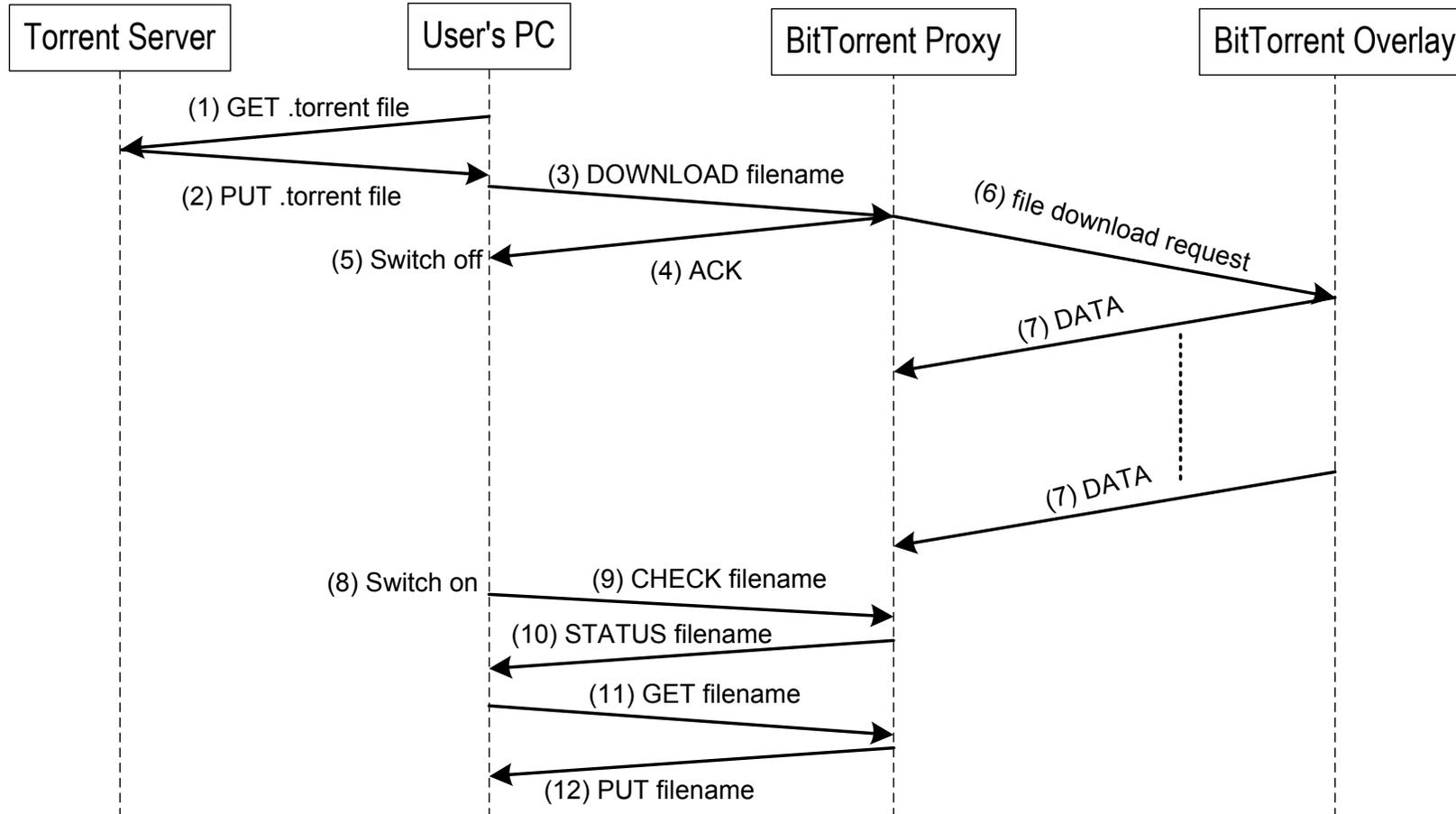
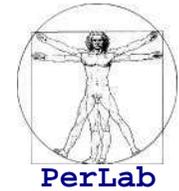


# Architecture

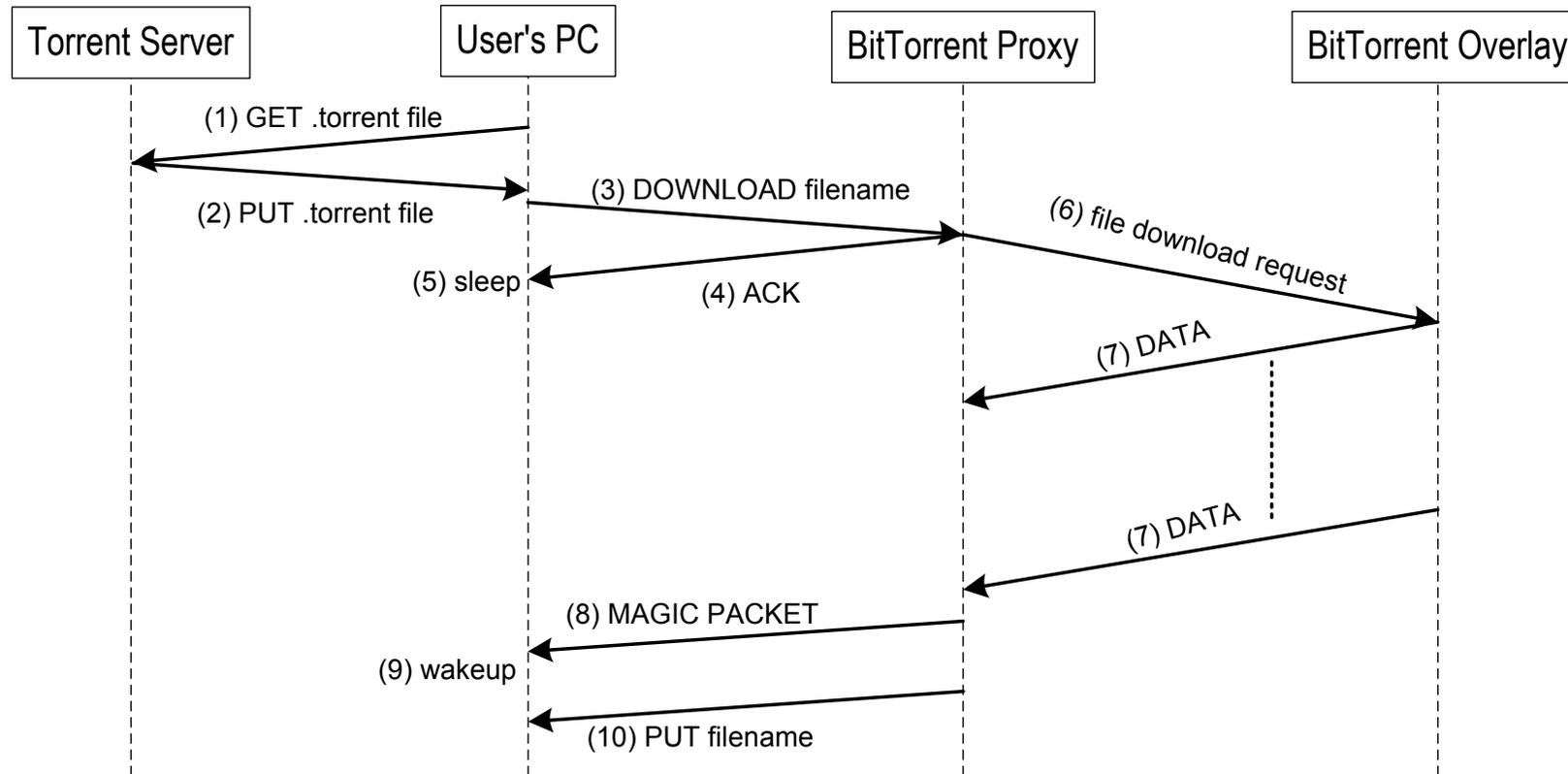
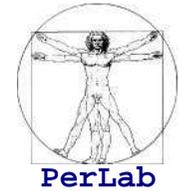


- **EE-BitTorrent (EE-BT)**
  - Clients and Proxy (clients side)
  - Client/Server scheme
- **Traditional BitTorrent (BT Peer)**
  - Proxy (P2P Network side)

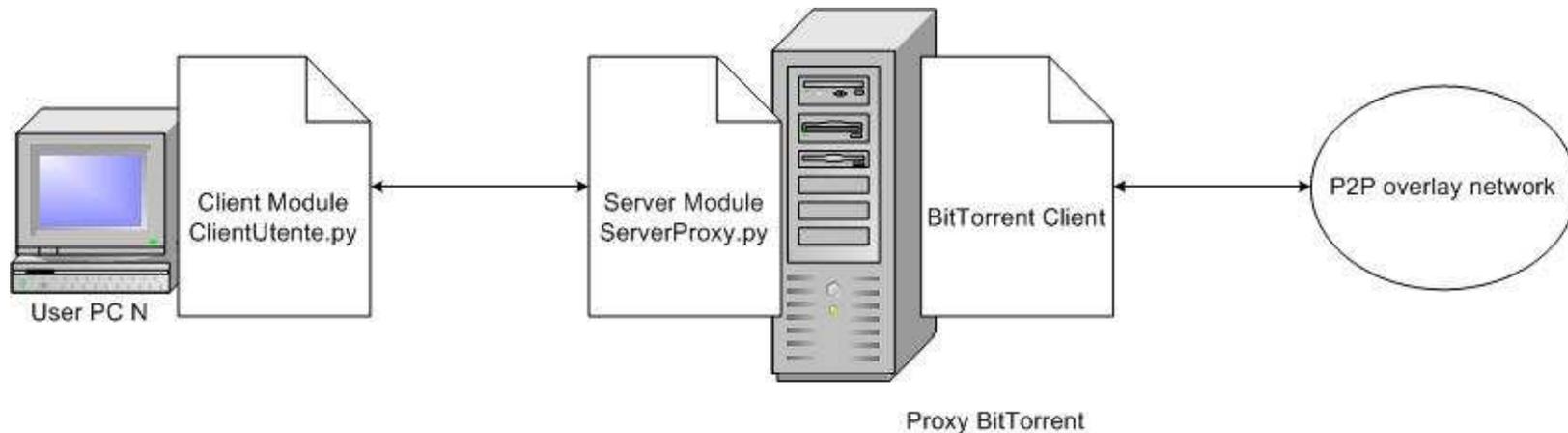
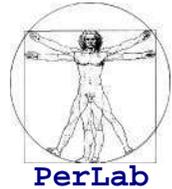
# EE-BT Protocol – version 1



# EE-BT Protocol – version 2

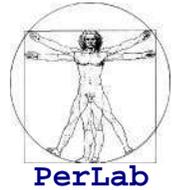


# Implementation



- **Energy Efficient BitTorrent modules**
  - Client – Server scheme
    - Server (Proxy)
    - Client (user PC)
- **Programming language: Python**
- **Libtorrent Rasterbar: library for BitTorrent**
- **Command-line BitTorrent client**

# Performance Metrics



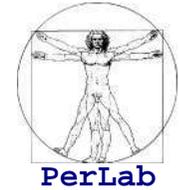
- **Relative Energy Saving**

$$S = 1 - \frac{E_P}{E_L}$$

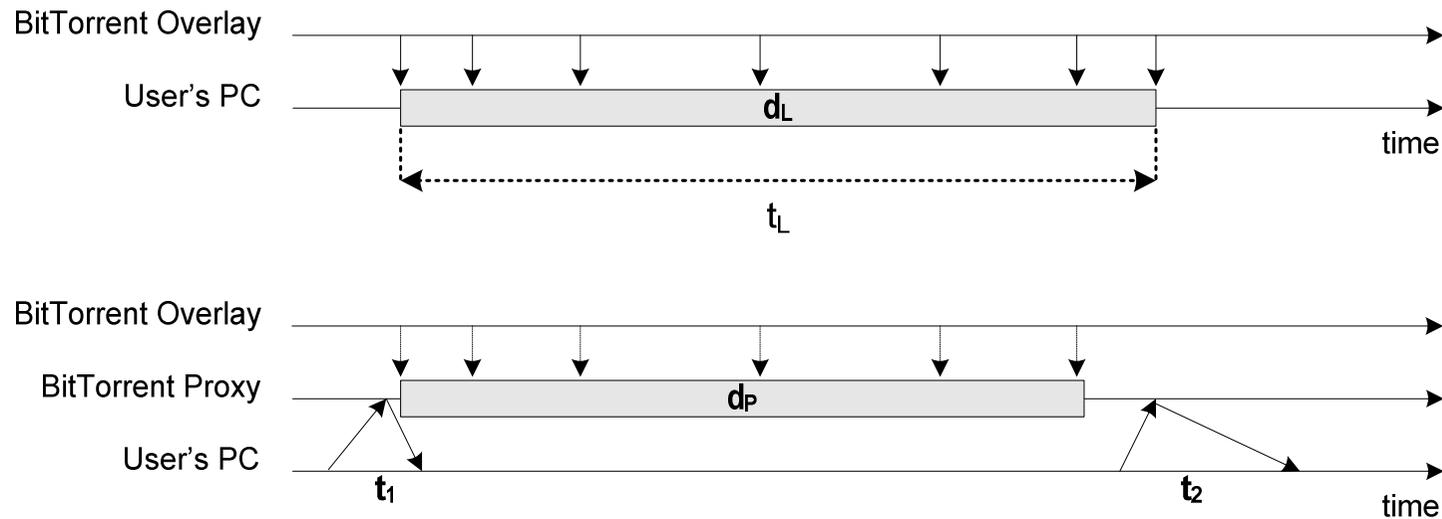
- **Absolute Energy Saving**

$$\Delta E = E_L - E_P$$

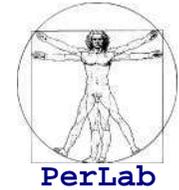
# Performance metrics (cont'd)



- **Assumption:**
  - All PCs and proxy have the same power consumption
    - ⇒ Energy Consumption proportional to power-on time



# Performance metrics (cont'd)



## ■ Relative Energy Savings

- *The proxy is a multi-server machine*
- *The proxy is a dedicated machine*

$$S'(n) = 1 - \frac{\sum_{i=1}^n t_1(i) + t_2(i)}{\sum_{i=1}^n d_L(i)}$$

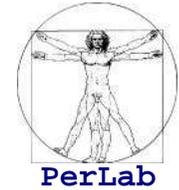
$$S''(n) = 1 - \frac{d_P^{max} + \sum_{i=1}^n t_1(i) + t_2(i)}{\sum_{i=1}^n d_L(i)}$$

## ■ Absolute Energy Savings

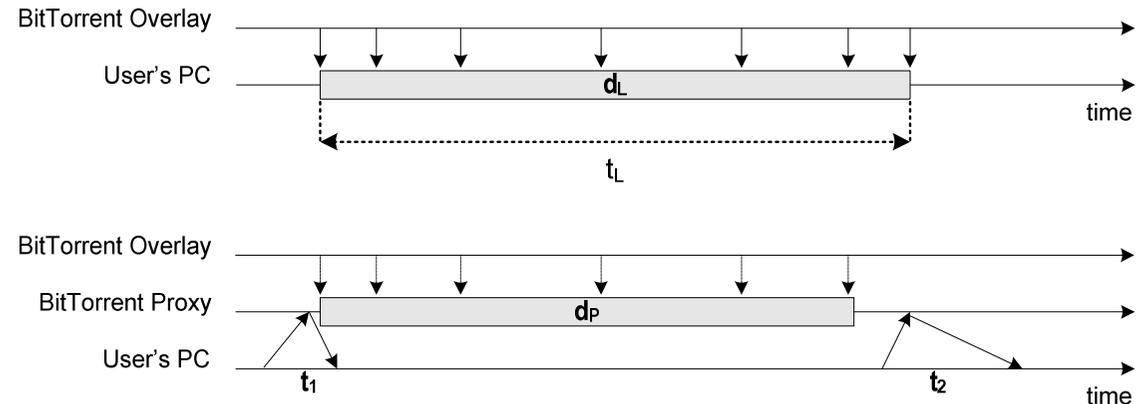
- *The proxy is a multi-server machine*
- *The proxy is a dedicated machine*

$$\Delta E'(n) = \left( \sum_{i=1}^n d_L(i) - \sum_{i=1}^n [t_1(i) + t_2(i)] \right) \cdot P_{PC}$$
$$\Delta E''(n) = \left( \sum_{i=1}^n d_L(i) - \sum_{i=1}^n [t_1(i) + t_2(i)] - d_P^{max} \right) \cdot P_{PC}$$

# Experimental Testbed

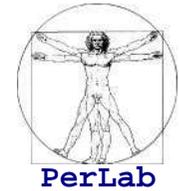


- **Two systems:**
  - Legacy BitTorrent
  - EE-BitTorrent
- **Connectivity:**
  - Ethernet LAN
  - 100 Mbps link

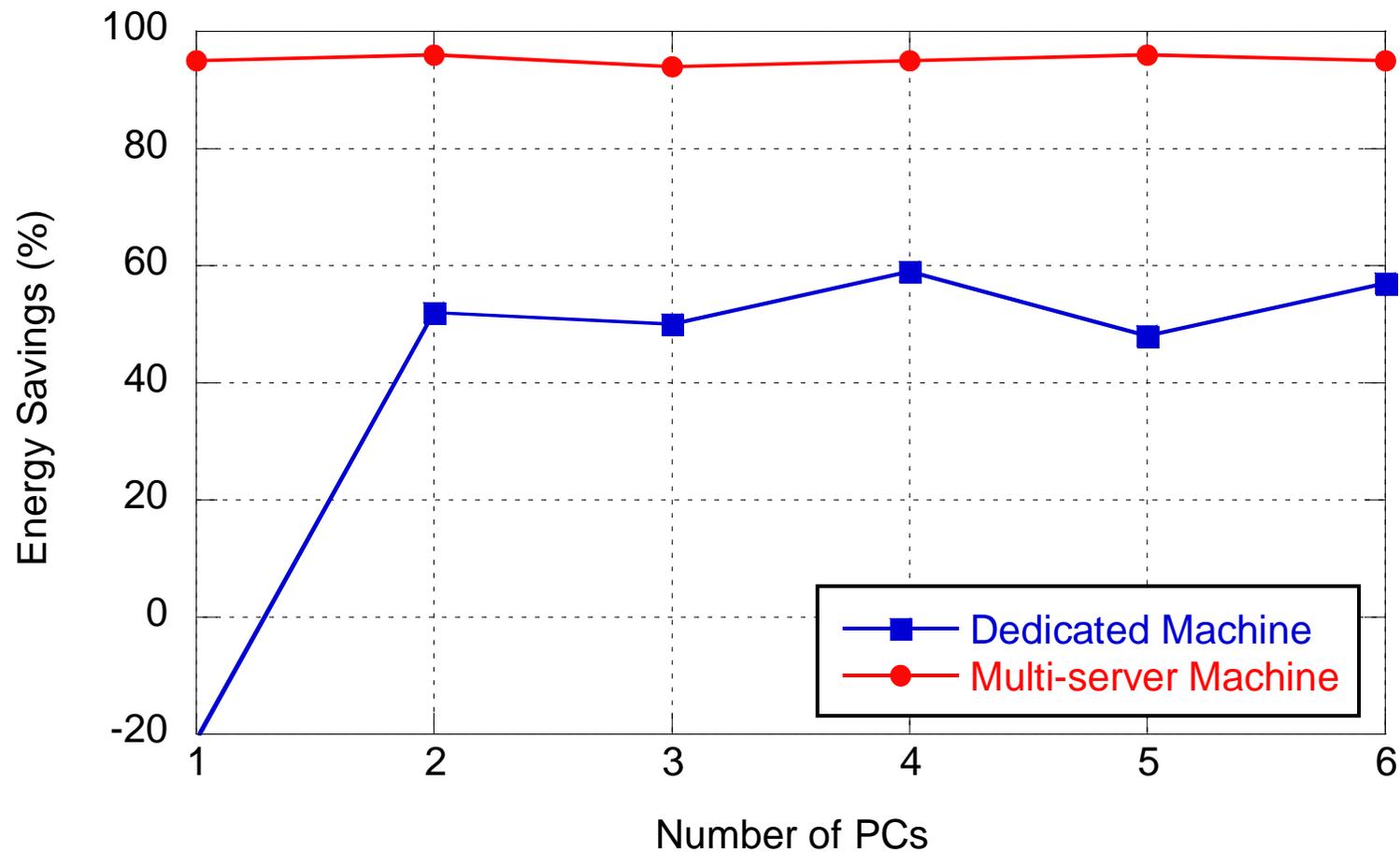


- **Downloaded files**
  - Size: ~4GB [3.95 GB – 4.71 GB]
  - Initial number of seeds: 200 - 800
- **Experiments replicated**
  - several times per day
  - in different days

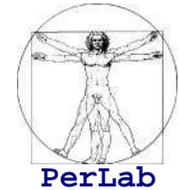
# Relative Energy Savings



- Multi-server Machine  $\rightarrow S'(n)$
- Dedicated Machine  $\rightarrow S''(n)$



# Absolute Energy Savings

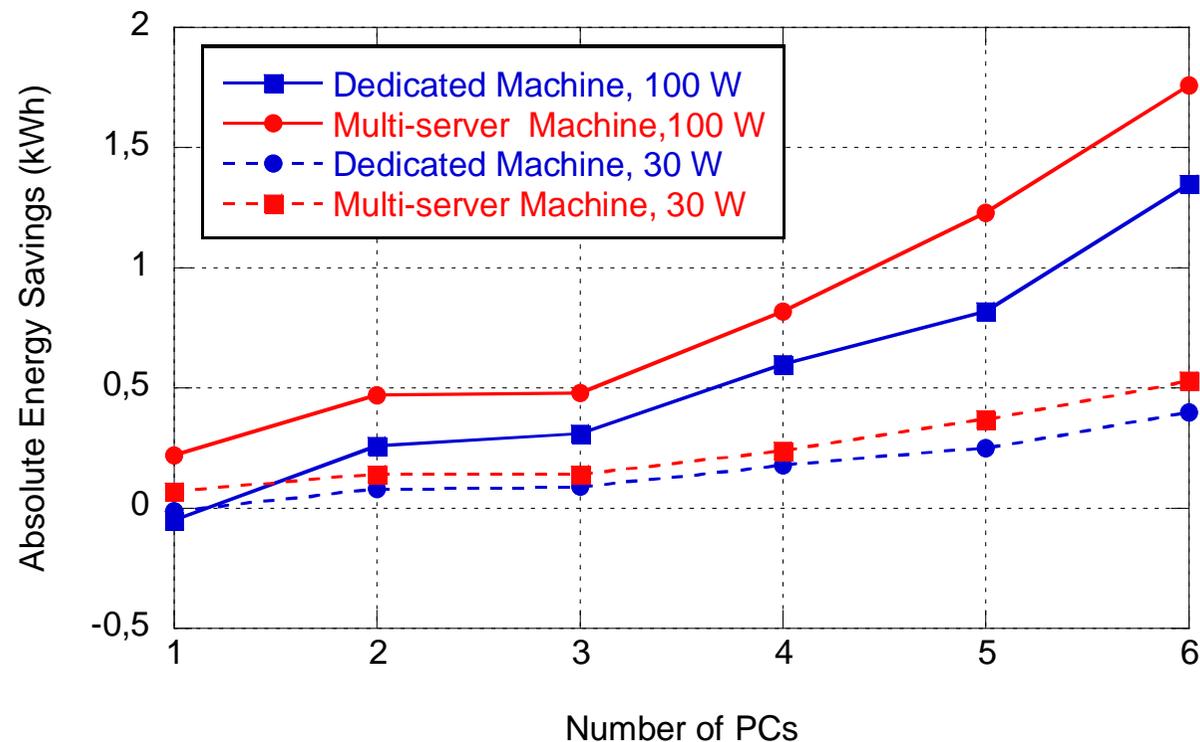


## ■ Assumptions

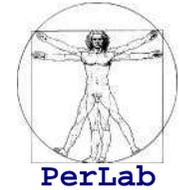
- All PC have the same power consumption
- BT Proxy has the same power consumption of PCc

## ■ Power Values

⇒ 100 W (desktop PC), 30 W (laptop PC)

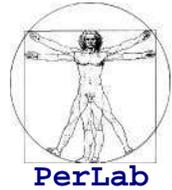


# Summary



- **Departmental scenario**
  - **PCs and Proxy connected to the same high-speed LAN**
- **In the analyzed scenario EE-BitTorrent provides a significant reduction in energy consumption**
  - **When the number of parallel download operations is larger than 1**
  - **Energy Efficiency increases with the number of parallel download operations**
    - ⇒ **The energy consumed by the proxy is shared among a larger number of users**

# Key Question



**What about users  
with residential access?**

## ■ Residential Access Networks

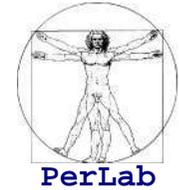
### ■ ADSL

- ⇒ Downlink rate: up to 8 Mbps
- ⇒ Uplink rate: up to 512 Mbps

### ■ UMTS

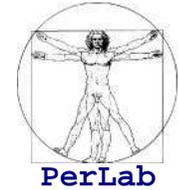
- ⇒ Downlink rate: up to 7.2 Mbps
- ⇒ Uplink rate: up to 2.0 Mbps

# Additional Scenarios

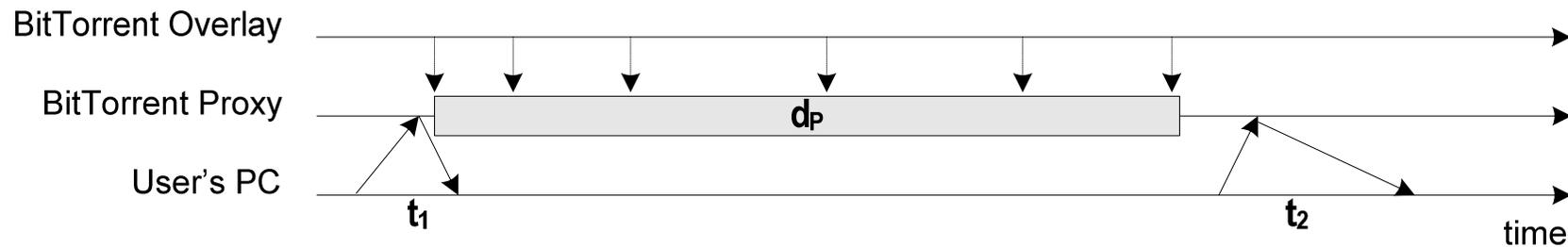
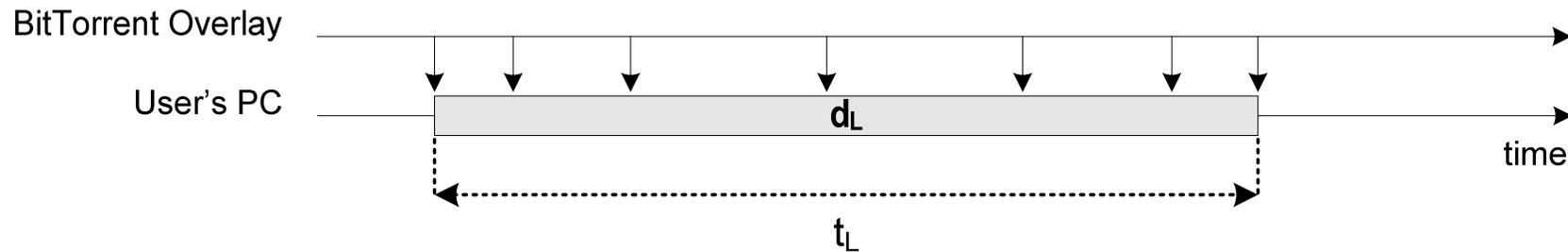


- **Single User**
  - Legacy BitTorrent
  - Proxy-based BitTorrent
  
- **File Types:**
  - **135 MB**
    - ⇒ Audio CD (MP3)
  - **350 MB**
    - ⇒ Episode of a TV Series (AVI)
  - **4 GB**
    - ⇒ Ubuntu 10.10 Distribution (ISO)

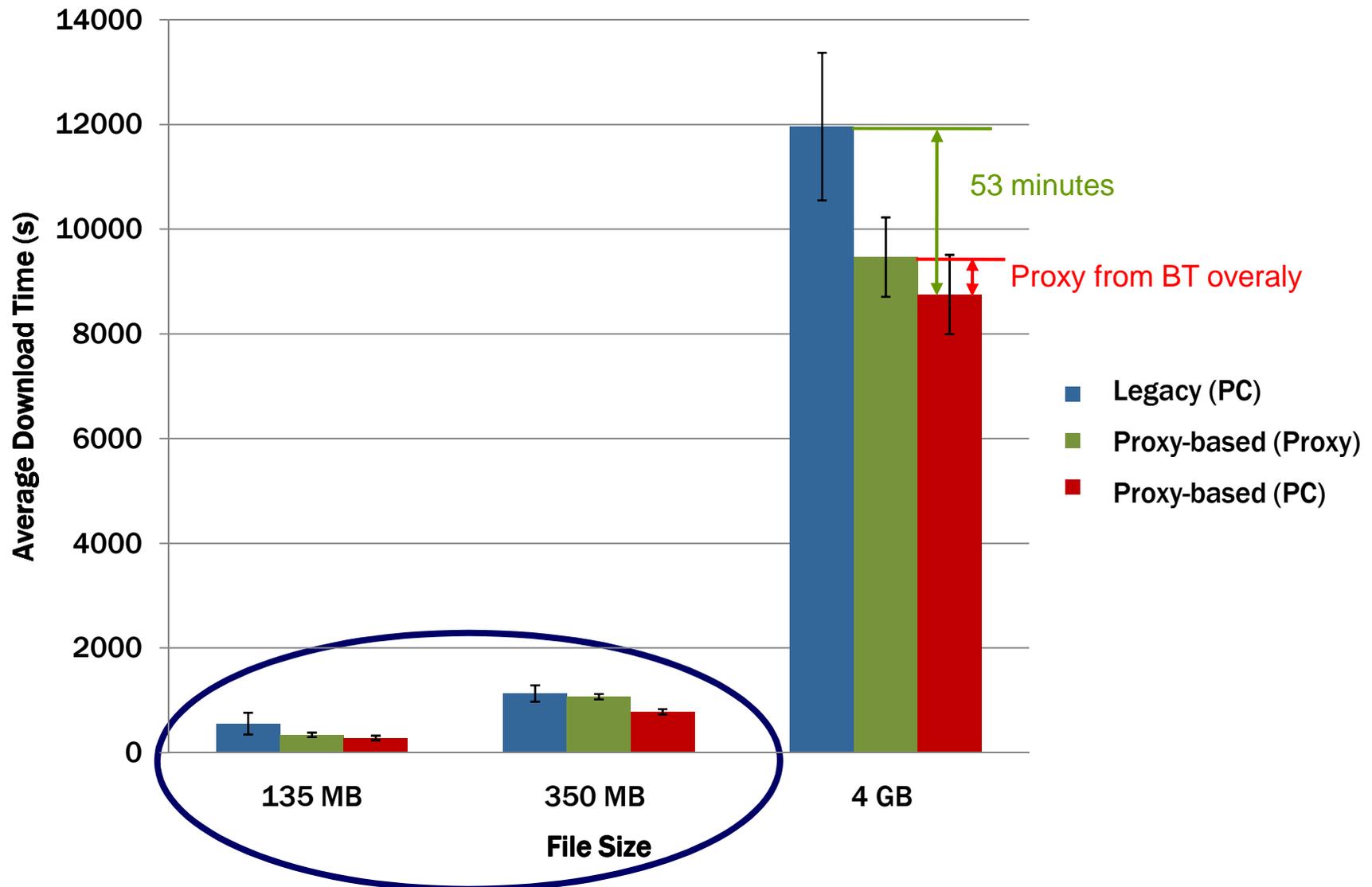
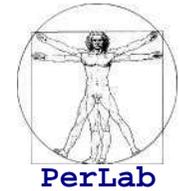
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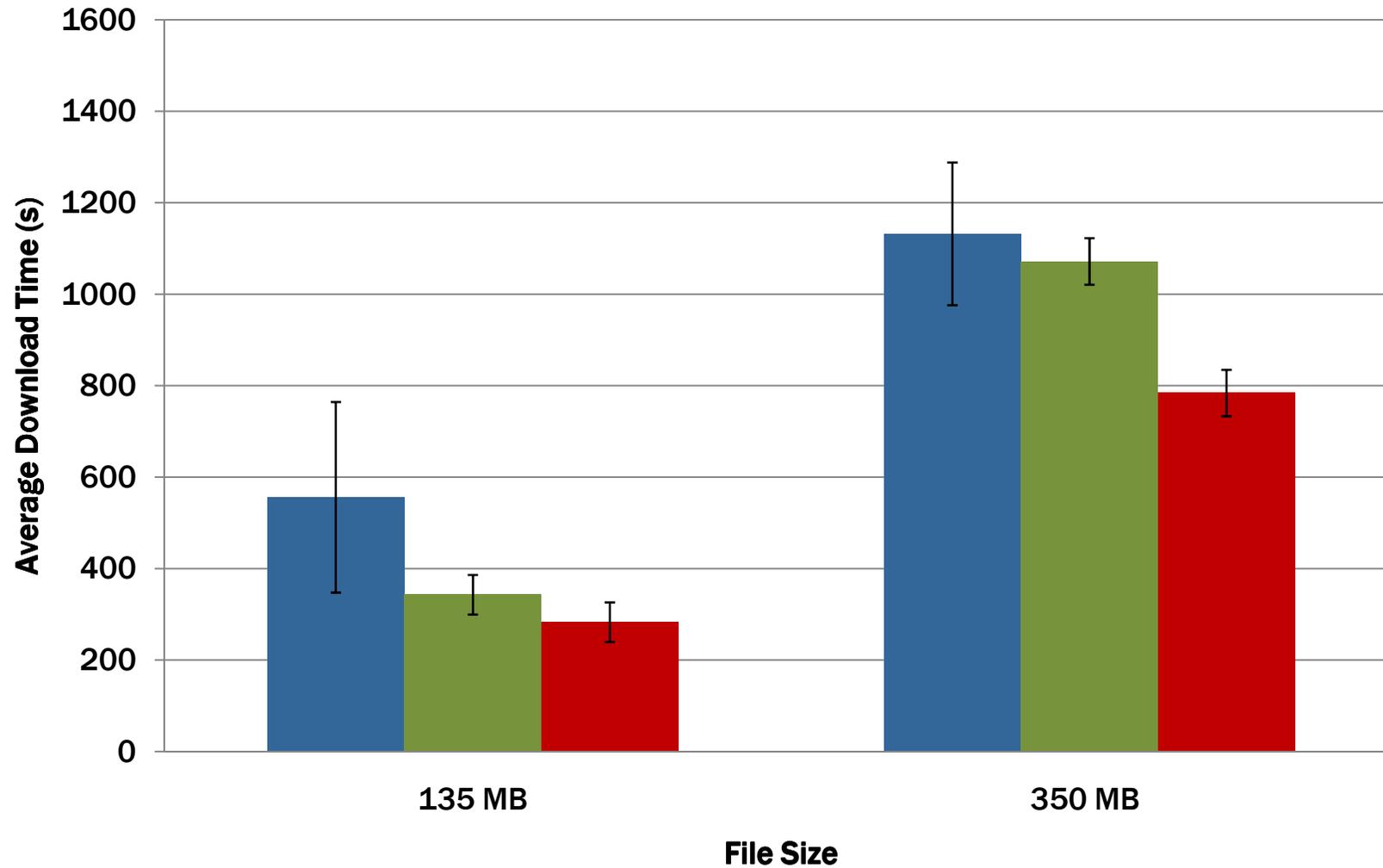
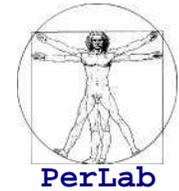
- **Assumption:**
  - **User's PC and Proxy have same power consumption**
    - ⇒ Energy Consumption proportional to power-on time



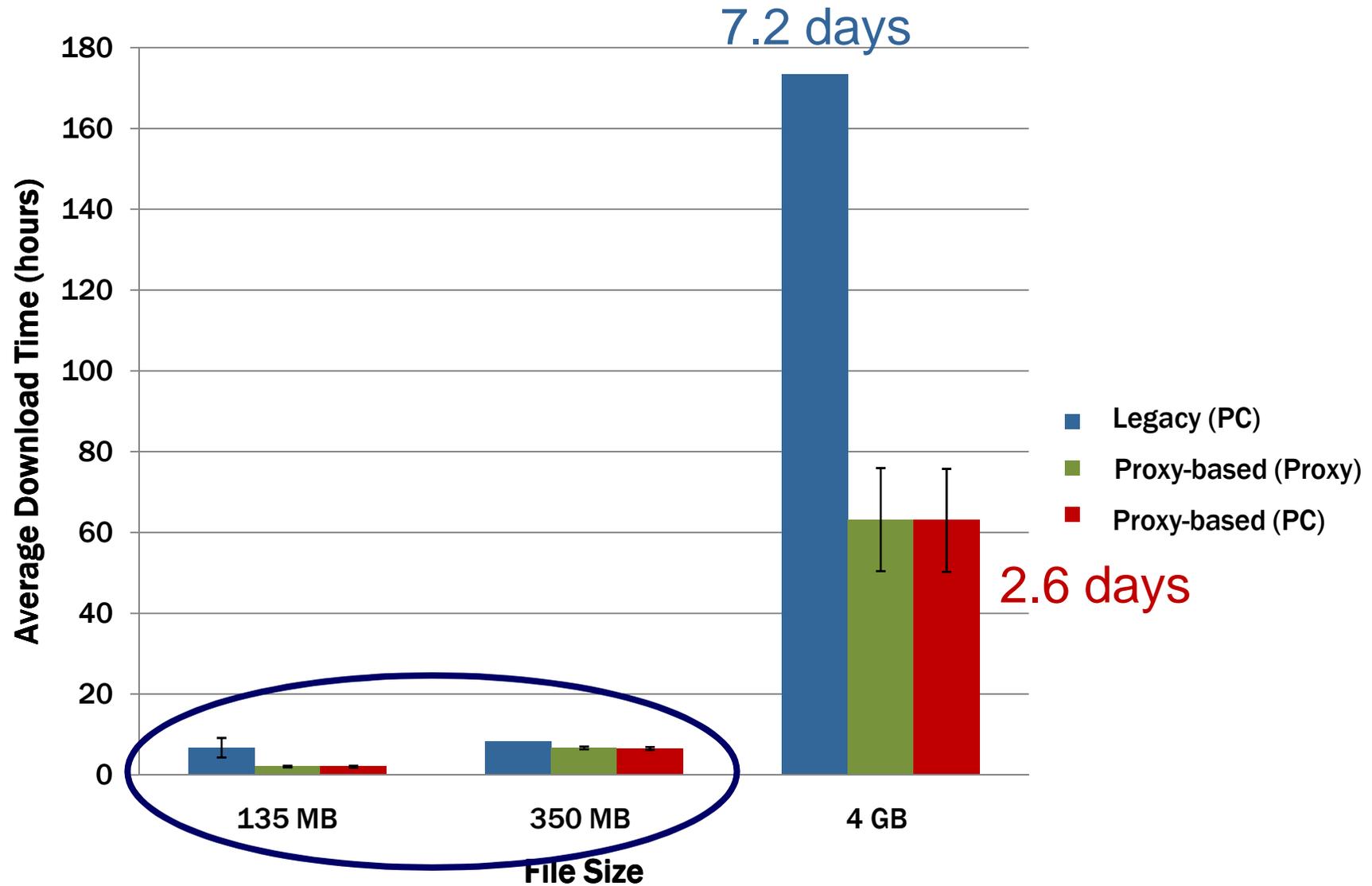
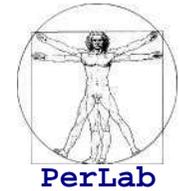
# ADSL Access



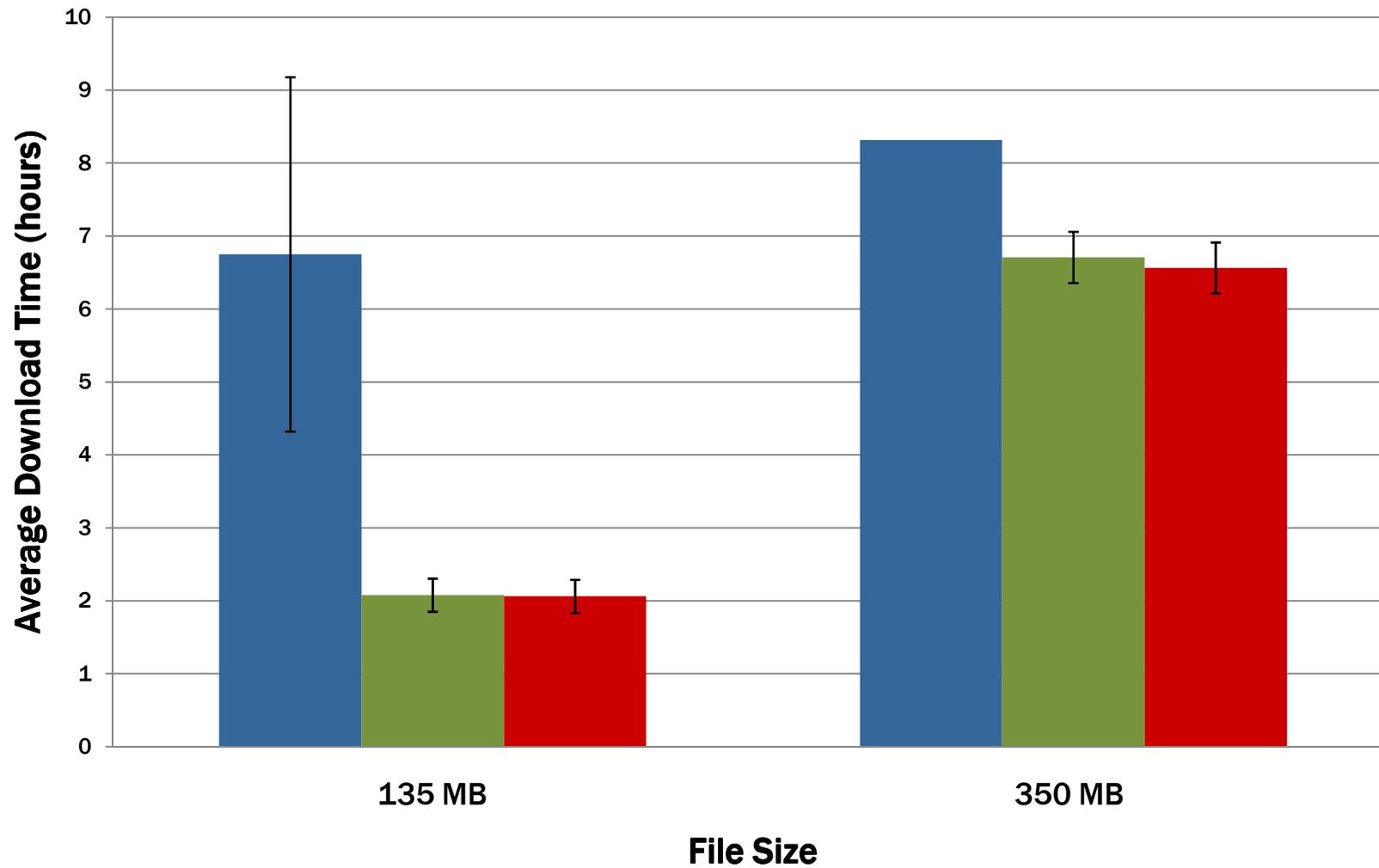
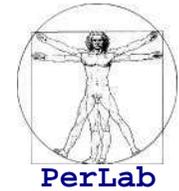
# ADSL Access (2)



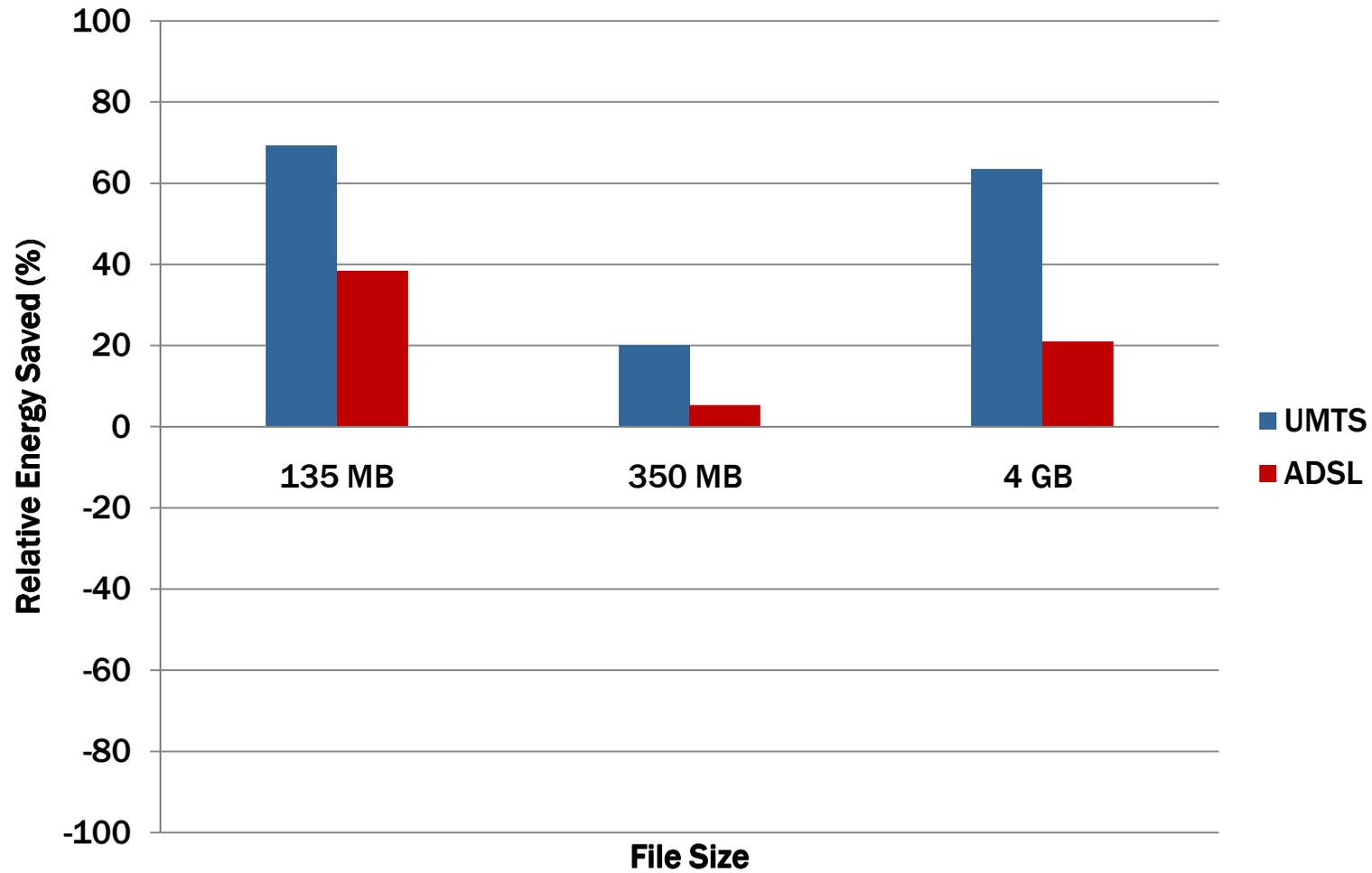
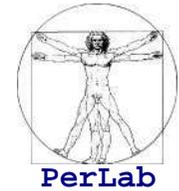
# UMTS Access



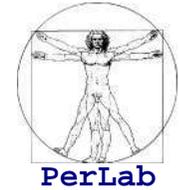
# UMTS Access (2)



# Relative Energy Saving

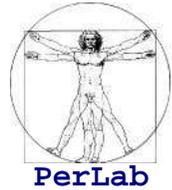


# Where to place the BitTorrent Proxy?



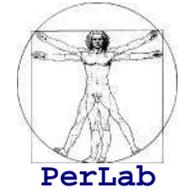
- **Departmental Network**
  - May be placed on a machine already used for some other services
  - Better access control (in addition to energy efficiency)
- **Residential Users**
  - **Several Options**
    - ⇒ Provided (for free) by ISP
    - ⇒ Cloud Proxy leased to users
    - ⇒ Proxy maintained and shared by a group of users (Social Proxy)
  - The proxy should have a high-speed connection
  - The proxy should be as close as possible to users

# Conclusions



- **Energy Efficient BitTorrent protocol**
  - Based on a BitTorrent Proxy
- **Implementation**
  - Real testbed
- **Experimental Analysis**
  - EE-BitTorrent provides a significant reduction in energy consumption
  - Both in dept. and residential networks

# Reference papers



- G. Anastasi, I. Giannetti, A. Passarella, **A BitTorrent Proxy for Green Internet File Sharing: Design and Experimental Evaluation**, *Computer Communications*, Vol. 33, N. 7, pp. 794-802, May 2010.
- G. Anastasi, M. Conti, I. Giannetti, A. Passarella, **Design and Evaluation of a BitTorrent Proxy for Energy Saving**, *Proceedings IEEE Symposium on Computers and Communications (ISCC 2009)*, Sousse, Tunisia, July 5-8, 2009.

***Thank you for your attention!***

**Questions?**



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